

Electric Current

Supplies Needed: A small coin, two small objects (such as a paper cup or foam ball) that can be grabbed

Number of People: Ideal for large groups

Directions:

- Arrange everyone into two long lines of people, approximately equivalent in length. Have everyone hold hands as a chain, with everyone facing forward in the same direction.
- Ask all players to close their eyes, except for the two people at the front of the chain. This game is to be played silently.
- At the start of each round of gameplay, the facilitator does a coin toss. Whenever “heads” is showing, the facilitator simultaneously lightly taps the shoulder of both team leaders and the “electric current” begins.
- The two people at the front of each team squeezes the hand of the next person in the chain as fast as they can. The next player who received the hand squeeze then also squeezes the next person in the chain, rapidly continuing to “pass the electricity” down the team.
- The first team who grabs the object (the paper cup or foam ball) at the end of the chain is the winner.
- As facilitator, it is important to flip the coin slowly and wait several sections between flips. If someone grabs the object but there was no “heads” coin toss, that team loses a point.
- You may change up the team order after each round if desired. Play continues for several rounds. The winning team is the one that gets six points first.